CORPORATE TRAINING

Adobe Illustrator Level 1

Course Length: 1-day (8:30am - 4:00pm)

Course Cost \$310.00 + applicable taxes

Overview

To meet the demands of individuals and organizations for flexible, reusable, and easily modified visual content, Adobe Systems has created a cadre of applications that collectively provide a scalable, end-to-end solution for nearly every type of visual design project one can contemplate. Called Creative Cloud®, the collection of applications perform specialized design tasks while interoperating among each other to deliver content.

This course focuses on Adobe® Illustrator® CC, the component within Creative Cloud used to create "drawn" graphics, while enabling its users to integrate content from other domains (such as photo-oriented graphics and animation, which belong to Adobe® Photoshop® and other applications). With Illustrator's many easily used tools, you will discover that not only can you unlock the same creative impulses you've always had as you've picked up a pencil to sketch out an idea, but also capture those multiple ideas and "what ifs" during the creative process in ways that you never imagined. And for those of you who are just embarking on building your creative skills, you will be surprised at "how good" your work will appear, even at the outset of your exploration of the world of graphic design.

This course is a great component of your preparation for the Adobe Certified Professional in Graphic Design & Illustration Using Adobe Illustrator exam.

Course Objectives

Upon successful completion of this course, you will be able to use Adobe Illustrator CC to create illustrations that include graphics and text.

You will:

- Identify the components and capabilities of Illustrator.
- Create basic shapes.
- Create custom paths.
- Create graphics that contain custom text.
- Customize objects.
- Customize basic shapes.
- Prepare documents for deployment.



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Course Content

Lesson 1: Introducing Illustrator

Topic A: Apply Design Principles, Elements, and Graphics Composition

Topic B: Evaluate Graphics Scalability **Topic C:** Navigate the User Interface **Topic D:** Customize the User Interface

Lesson 2: Creating Documents Containing Basic Shapes

Topic A: Create Documents **Topic B:** Save Documents **Topic C:** Draw Basic Shapes

Lesson 3: Creating Documents Containing Customized Paths

Topic A: Draw Paths **Topic B:** Modify Paths

Lesson 4: Creating Graphics Containing Customized Text

Topic A: Insert Text

Topic B: Apply Flow Text Along a Path

Topic C: Insert Bounded and Threaded Text

Topic D: Apply Text Styles

Topic E: Insert Typographical Characters

Lesson 5: Customizing Objects

Topic A: Import, Place, and Link Graphics **Topic B:** Alter the Appearance of Objects

Lesson 6: Customizing Basic Shapes

Topic A: Apply Strokes and Brushes

Topic B: Fill Shapes

Topic C: Apply Graphics Styles

Topic D: Distort Text with Text Envelopes

CORPORATE TRAINING

Lesson 7: Preparing Documents for Deployment

Topic A: Update Text **Topic B:** Wrap Text

Topic C: Hyphenate Text

Topic D: Optimize Content for Print **Topic E:** Optimize Content for the Web

Topic F: Optimize Content for PDF Documents

