Adobe Photoshop Level 2

Course Length: 1-day (8:30am – 4:00pm)

Course Cost $310.00 + applicable taxes

Overview

Adobe® Photoshop® is a leading graphic creation application, popular among graphic designers, illustrators, and photographers. Photoshop's numerous features work together to provide a comprehensive toolset for you, the design professional. This course delves into some of the more advanced image creation and editing techniques, and offers you hands-on activities that demonstrate how these techniques can be used in combination to create exciting visual effects.

This course is a great component of your preparation for the Adobe Certified Professional (ACP) in Visual Design Using Adobe Photoshop exam.

Course Objectives

This course will prepare you to use the most common basic features of Adobe Photoshop.

In this course, you will:
- Use brushes, gradients, and tool presets to create raster images.
- Apply vector paths, shape drawing tools, type, and type special effects.
- Apply advanced layer techniques with masks, filters, layers, and smart objects.
- Apply actions and batch processing to automate tasks.
- Edit video by using timelines, transitions, graphics, titles, and animation.
- Set project requirements by identifying the purpose, audience, copyright rules, and project management tasks.

Course Content

Lesson 1: Creating Raster Images

Topic A: Draw with Brushes

Topic B: Create Gradients

Topic C: Apply Tool Presets

Lesson 2: Applying Vector Image Tools

Topic A: Create Images with Vector Paths

Topic B: Apply the Shape Drawing Tools

Topic C: Work with Type

Topic D: Apply Type Special Effects

Lesson 3: Applying Advanced Layer Techniques

Topic A: Modify Images with Masks

Topic B: Apply Special Effects by Using Filters

Topic C: Apply Special Effects to Layers

Topic D: Apply Smart Objects for Nondestructive Editing

Lesson 4: Automating Tasks

Topic A: Create and Apply Actions

Topic B: Batch Process Files with Photoshop and Adobe Bridge

Lesson 5: Editing Video

Topic A: Edit Video

Topic B: Add Graphics, Titles, and Animation to Video

Lesson 6: Setting Project Requirements

Topic A: Identify Purpose, Audience, and Audience Needs

Topic B: Adhere to Copyright Rules for Artwork, Graphics, and Graphics Use

Topic C: Determine and Evaluate Project Management Tasks and Responsibilities